



Estonian Information
Technology College

User environment and processes

Operating systems 1800

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There has been used materials from Margus Ernits, Katrin Loodus when creating current slides.

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User environment settings

- When user will enter into system there will be run scripts that initialize user environment (there will be user session created)
 - environment variables will be set
 - shell aliases will be set, e.g. in ~/.bashrc file:
 - `alias ls='ls -color=auto'`
 - `alias grep='grep --color=auto'`
 - `alias fgrep='fgrep --color=auto'`
 - `alias egrep='egrep -color=auto'`
 - `alias ll='ls -aIF'`
 - `alias la='ls -A'`
 - `alias l='ls -CF'`
 - functions
- there will be initialized the file /etc/profile meant for all users
- also user personal preferences in home folder will be initialized
 - ~/.profile
 - ~/.bash_profile
 - ~/.bashrc
- user can change personal settings

in ~/.bashrc there is written:

```
if [ -f ~/.bash_aliases ]; then
    . ~/.bash_aliases
fi
```

... so the correct file for bash aliases would be the mentioned ~/.bash_aliases – this could be copied also to /etc/skel/ in order to make it available for all new users

Bash shell configuration files

- **.bash_profile** user environment individual settings. There you can change default settings and add new ones. Will be run when user log in.
- **.bash_login** will be run only when user log in. When *.bash_profile* do not exist, this file will be read
- **.bashrc** will be run e.g. by opening a terminal window (interactive shell)
- **.bash_aliases** - will be run e.g. by opening a terminal window, [short commands file](#).
- **.bash_history** here are the history of entered commands up to a values defined in `~/.bashrc` with parameters `HISTSIZE=1000` and `HISTFILESIZE=2000` (default values). Check also the utility *history* (*man history*).
- **.bash_logout** contains a commands entered while logging out
- **/etc/profile** similar to the file *.bash_profile*, but applies globally
- **/etc/profile.d** files in that folder will be treated similarly with **/etc/profile** file. When you need define your functions then `/etc/profile.d/` would be the good place.
- Why there are often `*.d` folders used?
<http://unix.stackexchange.com/questions/4029/what-does-the-d-stand-for-in-directory-names>
- More information
 - [https://en.wikipedia.org/wiki/Bash_\(Unix_shell\)](https://en.wikipedia.org/wiki/Bash_(Unix_shell))
 - <https://help.ubuntu.com/community/Beginners/BashScripting>
 - <http://tldp.org/LDP/abs/html/> - Advanced Bash Scripting Guide
 - in Estonian https://wiki.itcollege.ee/index.php/BASH_shell

Running session scripts

- The `~/.bash_aliases` and `~/.bashrc` are treated as session scripts and can be run by using command `source` or just dot with space, e.g.
 - `source ~/.bash_aliases`
 - `. ~/.bash_aliases`
- `~/.bashrc` will be read every time you open new terminal (shell)
- `/etc/profile` and `.profile` will be run every time the user will enter into system
- when you change the content of `.profile`, then in order to apply changes you need either relogin or run the session script:
`source ~/.profile` (`. ~/.profile`)

Alias – short command

- every user can define short commands, aliases
- permanent aliases are defined in `~/.bash_aliases` file, because in `~/.bashrc` there is written:

```
if [ -f ~/.bash_aliases ]; then
    . ~/.bash_aliases
fi
```

- some aliases for `ls` command
 - `alias ls='ls --color=auto'`
 - `alias ll='ls -l'`
 - `alias la='ls -A'`
 - `alias l='ls -CF'`
- in English <http://tldp.org/LDP/abs/html/aliases.html>
- in Estonian https://wiki.itcollege.ee/index.php/Alias_bash_shellis

Environment variables

- **USER** – username
- **PATH** – folder names from which the system will search program files that user can run without referring full directory path
 - e.g. add new folder into current path for user student
 - `nano ~/.bashrc`
 - `export PATH=$PATH:/home/student/bin`
 - `source ~/.bashrc`
- **HOME** – user home folder
- **SHELL** – user shell
- **EDITOR** – text editor used by user
- **HOSTNAME** – a computer name in network stack
- **env** is used to see environment variables
- ***declare*** will show extended list of environment variables

Environment variables 2

- **export** command can be used to set up environment variable in Bash shell
 - **export** variable=value
 - **export** variable2="longer value of this variable"
- in C shell
 - **setenv** variable value
- in MS Windows
 - **set** variable=value

Processes

- creation
- input/output and errors
- redirection
- communication between processes
- signals
- jobs

Processes

- The process is a started program that has separated resources from processor and memory (RAM)
- The process has a PID (*process ID*)
- The process can start other processes
 - The process that started another process is called *parent process*
- Processes will establish a process tree that has in peak the first process, in Linux-like systems **init**

Process table

- Operating system keeps track about processes and resources
- Data will be kept in process table
- The process tree can be displayed (Linux/Unix)
pstree
- The process table can be displayed (Linux/Unix)
ps -ef
- more information
 - in English <http://www.linfo.org/ps.html>
 - in Estonian <https://wiki.itcollege.ee/index.php/Ps>
 - man ps
- more choices (needs to be installed): htop (more colorful), atop

Processes

- Sharing resources between processes is done by operating system kernel
- Process can be in following states
 - *created*
 - *running*
 - *waiting*
 - also swapped and waiting
 - *blocked*
 - also swapped and waiting
 - *terminated*
 - *zombie* – process without parent process

Communication between processes

- processes can exchange data between each other
 - using shared files
 - using shared memory
 - using shared sockets
 - by sending signals
 - using semafors (flags)
 - using *pipe*

Processes

- Processes in Linux-like systems
 - standard input ***STDIN***
 - standard output ***STDOUT***
 - error output ***STDERR***
- Process output can be redirected into another process input using pipe – vertical line |
 - ***ps -ef | less***
 - the *ps* output will be redirected into less input
 - ***ps -ef | grep bash | wc***
 - *wc* will show accordingly: number of lines, words, bytes
- when searching help then redirecting long outputs into appropriate web service would be useful
 - <https://help.ubuntu.com/community/Pastebinit>

Redirecting a file

- Process input can be taken from file using redirection sign **<**
 - ***cat < /dev/urandom***
 - the program `cat` input will be taken from random number generator
- process output can be redirected into file using **>** or **>>**
 - ***cat < /dev/urandom > random-numbers.dat***
 - the program `cat` output will be written into file `random-numbers.dat`
 - and *random-numbers.dat* will be overwritten
 - `cat < /dev/urandom >> random-numbers.dat`
 - **>>** will add data to the end of file

Redirecting error output

- when there is required that a program will not write into standard output then we can redirect output e.g. into device `/dev/null`
 - `cat </dev/zero > /dev/null`
- error output will be not redirected and for that there can be used `2>&1` in the end of the command(s)
- `./do-not-want-to-know > /dev/null 2>&1`
 - error output will be redirected to same place as standard output
- more explanations at <https://linuxjourney.com/lesson/stderr-standard-error-redirect>

<https://en.wikipedia.org/wiki//dev/zero>

https://en.wikipedia.org/wiki/Null_device

Signals

- There can be sent signals to the processes
- The process will handle received signals
 - different signals have different influences to the processes
 - process may ignore some signals
- Signals have numerical labels and the short names
- sending a signal can be done by using a **kill** command, man kill; in Estonian <https://wiki.itcollege.ee/index.php/Kill>

Signals 2

- some signals
 - **SIGHUP 1** process freeze or dying, can be used to reload configuration, e.g. reopen log files
 - **SIGABRT 6** Abort, generates a core file to process the data in the memory
 - **SIGKILL 9** force to remove resources from processes, as a last step
 - **SIGPIPE 13** Pipe down (there is no sense to write, because nobody read)
 - **SIGTERM 15** Process polite foreclosure, default, and the safest way to shut down the process
 - **SIGUSR1 30,10,16** The user (programmer) defined by the signal1
 - **SIGUSR2 31,12,17** User-defined signal2
- PID view by application name: **pidof <application>**
 - **ps -ef | grep <application>**

Signals 3

- To send a command signal to the process takes place **kill**
 - **kill <pid1> <pid2>**
 - **kill -9 3242**
 - termination signal -9 (kill) sending to the process 3242
 - **kill -TERM 9588**
 - termination signal -15 (term) sending to the process 9588
- The signals SIGKILL and SIGSTOP can not be ignored or treated by the program itself
- closing with force using precise process name
 - **killall firefox** (by default SIGTERM 15)
 - **killall -15 firefox** (nice closing)
 - **killall -9 firefox** (closing with force)
 - man killall
 - in Estonian <https://wiki.itcollege.ee/index.php/Killall>

Jobs

- Sometimes we would like to put job into background
 - `./program &`
 - when needed to create a file with `&` in name then use apostrophes or escape sign `\`
 - e.g. **`touch 'file&'`** or **`touch file\&`**
- overview of programs working in background
 - jobs
- program working in terminal can be sent temporarily to background by using `CTRL+Z` (`SIGSTOP`) and terminate with `CTRL+C` (`SIGINT`)
- <http://superuser.com/questions/262942/whats-different-between-ctrlz-and-ctrlc-in-unix-command-line>

Jobs 2

- bring back to front
 - ***fg <job no>***
- to background
 - ***bg <job no>***
- close with force (kill)
 - ***kill %<job no>***
 - ***kill %% (kill last job)***
- see what processes are connected with process:
 - ***pgrep ssh***
 - ***pgrep -u root ssh***

for trying...

- install a program cowsay
- run the following lines and see results (and created files)
 - ***sudo apt install cowsay***
 - ***cowsay mooo***
 - ***cowsay -f sheep maaa > sheep.txt***
 - ***cowsay What sheep >> sheep.txt***
- man cowsay
- in Estonian <https://wiki.itcollege.ee/index.php/Cowsay>

Questions?

Thank you for your attention!

