## Individual tasks for homework 6

Goodrich, Tamassia - Data Structures and Algorithms in Java, 4th ed., Chapter 13

- 1. C-13.1
- 2. C-13.6
- 3. C-13.8
- 4. C-13.9
- 5. C-13.11
- 6. C-13.12
- 7. C-13.13
- 8. C-13.19
- 9. C-13.20
- 10. C-13.21
- 11. C-13.23
- 12. C-13.27
- 13. P-13.10
- 14. Find eccentricy of a given vertex
- 15. Find the diameter of a graph
- 16. Find the radius of a graph
- 17. Find the center of a graph
- 18. Find all bridges in a graph (removing a bridge makes graph disconnected)
- 19. Find the farthest vertex from a given vertex
- 20. Find the shortest path between two given vertices
- 21. Find the maximum flow between two given vertices
- 22. Find two vertices that have the longest distance between them
- 23. Find the minimum spanning tree of a graph

## **Requirements:**

1. The program must be based on a given template (classes GraphTask, Graph, Vertex, Arc, ... ). The result of the program must be a machine-processable object (list of arcs, list of vertices, graph with modified infofields, matrix, etc.) that can be used further, not just a printout. For example, a path in the graph must be a list of arcs (List<Arc>, not String).

2. If the task requires an undirected graph, then each edge AB is represented by two opposite arcs AB and BA.

3. The program must be tested with at least five relevant examples, including an example of a graph with 2000+ vertices (in which case only the execution time is measured).

4. It is advisable to print out a small meaningful example in the run method, where it would be possible to see what was given and what was the result without seeing the program text. The main content of the task should be formatted as a separate method, which receives the pre-generated initial data as a parameter and returns the result as a machine-processable object.

For example, the run method could be (let's say you need to find a path in a graph):

```
Graph g = .... // generate the source graph and other necessary data
List<Arc> path = g.mainMethod(parameters); // mainMethod solves your
task, but does not print. For big graphs measure the execution time
System.out.println ("Given graph: " + g + " with parameters " +
parameters); // print the initial data
System.out.println ("Result: " + path); // print the result
```

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